Resumé

Jan De Wilde
Designer & Front-End Developer
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Experience

Principal UX developer · 7/2022 – 11/2022
Unstack

- developed components for the Unstack CMS and eCommerce platform
- modernized CSS approach
- worked with the *Director of Product & Design* and the *Front-End Development Lead* in the design, creation, and implementation of components for the platform

Senior UX specialist · 2016 – 2019
Massachusetts Institute of Technology, Information Systems & Technology

- worked as lead designer and front-end developer embedded in various teams, coaching junior designers
- projects for the Executive Vice President and Treasurer, the brain+cognitive sciences department, the Atlas Service Center, and more
- worked on a variety of types of applications: administrative applications, data visualization, portals, and kiosks
- initiated and led a series of discussions across teams in our department to figure out how we could create a more consistent and accessible experiences, was an invited member of the UX review board

UX/UI team lead · 2013 – 2016

Massachusetts Institute of Technology, Information Systems & Technology

- worked on the <u>LMOD Learning Management System</u> for the MIT community
- lead a UX/UI team of six embedded in a project team of fifteen people
- released a new learning module sub-application on average every 3 months
- conceived, designed, and implemented new product features
- conducted user research, usability tests, and accessibility audits
- selected and interviewed applicants for open positions on the team
- created "best practices" guidelines and started our design system
- community satisfaction scores equalled or surpassed other LMS's in use, even though the LMS was in alpha

Freelance designer & front-end developer · 2008 – 2013

Self-employed

- client and self-initiated projects, digital archeologists can have a look at my <u>old portfolio site</u>

Education

Licentiaats (≈ Masters) Degree in Painting · 1996 – 2000

Sint-Lucas Beeldende Kunst, Gent, Belgium

Skills

- UI, UX/IxD, product design
- jobs to be done, object-oriented UX, IDEO toolkit, mapping
- front-end development leaning towards "front of the front-end"
- shape up, agile (certified scrum master), kanban
- usability testing, accessibility audits

Tools

- figma, sketch
- asana, github, jira
- HTML, CSS, PostCSS, SCSS, Tailwind CSS
- JS (ES6+), 11ty, react, angularJS, nodeJS, expressJS, bash/zsh, git, jQuery …

Languages

★★★★★ English, Dutch
★★★☆☆ French
★☆☆☆☆ German